



Long Term Plan

Year 8



2021-2022	Autumn 1 7 weeks	Autumn 2 7 weeks	Spring 1 7 weeks	Spring 2 7 weeks	Summer 7 weeks	
English Reading	Poetry from Different Cultures Creative Writing. Ignite 2 Unit 1 It's a Mystery.	Media Ignite 2 Unit 2 Words of war.	The class Novel. The Giver. Ignite Unit 3 Appearance and Reality.	The Class Novel The Giver Ignite Unit 4. Technology Matters.	Shakespeare. A Midsummer Night's Dream. Ignite Unit 5 Campaign for a cause.	Shakespeare. A Midsummer Night's Dream Ignite Unit 6 Power of communication
English Writing	Creative writing. Ignite 2 Unit 1 It's a Mystery.	Writing to persuade Writing to Inform. Creative writing. Ignite Unit 2 Words of war.	Writing to inform and persuade Ignite unit 3 Appearance and Reality	Creative Writing. Ignite unit 4 Technology Matters.	Writing for different purposes and audiences Ignite Unit 5 Campaign for a cause.	Writing for different purposes and audiences Ignite Unit 6 Power of communication.
Spoken English	Group discussion Q&A	Debate, Classroom discussions. Collaborative work, making an advert. Discussion, adverts audience and purpose.	Collaborative work, making an advert. Discussion, adverts audience and purpose.	Working in pairs, groups Script work and group rehearsals	Group discussions, Q & A, presentations.	Rehearsal of an Extract from Shakespeare's A Midsummer Night's Dream
Mathematics	Unit 1: Number (11 hrs) Unit 2: Area and volume (11 hrs)	Unit 3: Statistics, graphs and charts (12 hrs) Unit 4: Expressions and equations (11 hrs)	Unit 5: Real-life graphs (10 hrs) Unit 6: Decimals and ratio (10 hrs)	Unit 7: Lines and angles Unit 8: Calculating with fractions (10 hrs)	Unit 9: Straight-line graphs (10 hrs) Unit 10: Percentages, decimals and fractions (10 hrs)	



Science	8A Food and nutrition (19.5 hrs)	8A Food and nutrition 8B Plants and their Reproduction (21 hrs)	8B Plants and their Reproduction 8I Fluids (21 hrs)	8I Fluids 8J Light (18 hrs)	8J Light 8E Combustion (24 hrs)	
Geography	Introducing Europe Who are the Europeans? Europe's weather and climate		Tourism – good or bad? Rivers and floods Study of a European country: Italy		Rich world, poor world South and East Asia Skills in Geography	
History	Challenges to the Catholic Church: <ul style="list-style-type: none">Was the Reformation a 'good thing'?Who won: Catholics or Protestants?	The English Civil War: <ul style="list-style-type: none">Why did the English fight the English in 1642?What were the differences between roundheads and cavaliers? (alt. Witches)Why did the English kill their king?	Changing ideas: <ul style="list-style-type: none">Why were kings back in fashion by 1660?What made Restoration London exciting?Who ran the country: King or Parliament?How 'modern' was England by 1789?	The Slave Trade: <ul style="list-style-type: none">What was it like to be involved in the slave trade?Why was the slave trade abolished?	Developing British Empire: <ul style="list-style-type: none">How did the British Empire develop?Who benefited from the British Empire?	The Industrial Revolution: <ul style="list-style-type: none">What was the Industrial Revolution?Would you have survived the Industrial Revolution?Did the Industrial Revolution bring only progress and improvement?
Art	Unit 1: Optical Illusion 3D Shapes Shading One Point Perspective (5 hrs)	Unit 1: Optical Illusion 3D Space Op Art (6 hrs)	Unit 2: Toy Story Principles of Design (5 hrs)	Unit 2: Toy Story Game Design/Animation Two Point Perspective Tonal Shading (B&W + Colour) (6 hrs)	Unit 2: Toy Story Final Artwork (Stitching/Modelling) (6 hrs)	
Greek (Natives)	Natives (GCSE) School <ul style="list-style-type: none">What school is like?School typesSchool daySubjectsRules	Natives (GCSE) School <ul style="list-style-type: none">School activities: school trips;events and exchanges	Natives (GCSE) Future aspirations, study and work <ul style="list-style-type: none">Using languages beyond the classroom: travel; employment	Natives (GCSE) Future aspirations, study and work <ul style="list-style-type: none">Work: jobs; careers and professions	Natives (GCSE) Review of all the GCSE Units and specific themes of the year in Past – Papers, vocabulary and grammar exercises	



			<ul style="list-style-type: none"> Ambitions: volunteering; training 			
Greek (Non-Natives)	<ul style="list-style-type: none"> On Sundays In my free time Story time: Where is our home? Review 3 and Song 	<ul style="list-style-type: none"> The body My favourite pet Food Greek food 	<ul style="list-style-type: none"> My birthday Story time: Oh no, I can't see! I can't hear! Review 4 and Song Winter 	<ul style="list-style-type: none"> Summer Spring Autumn My favourite season 	<ul style="list-style-type: none"> Story time: Home sweet home! Review 5 and Song 	Review of all the spelling and grammar topics of the year in Greek exercises
Music	<p>Ongoing Skills: Play and perform confidently in a range of solo and ensemble contexts using their voice, playing instruments musically, fluently and with accuracy and expression. Listen with increasing discrimination to a wide range of music from great composers and musicians. Improvise and compose: Extend and develop musical ideas by drawing on a range of musical structures, styles, genres and traditions. Use staff and other notations appropriately.</p>					
	<p>The Silk Route</p> <p>Perform as a whole class and in small groups the traditional Music from India including Alap, Jhor and Jhala.</p> <p>Appraise the traditional Music from India and its' origins.</p>	<p>The Silk Route</p> <p>Compose and Perform a modern day piece with Indian influences to create a Fusion linked to the Silk Route.</p>	<p>Planet Suite</p> <p>Perform a movement from Host's Planet Suite as a whole class and in small groups.</p> <p>Appraise the compositional techniques used in Holst's Planet Suite.</p> <p>(6 hours)</p>	<p>Planet Suite</p> <p>Compose a piece to represent Pluto the 'new planet'</p> <p>(6 hours)</p>	<p>Gaming and Music</p> <p>Perform a piece from a popular game.</p> <p>Appraise how music has shaped the gaming world</p> <p>(3 hours)</p>	<p>Gaming and Music</p> <p>Compose a piece to collaborate with a gaming idea created in Art. (cross curricular links)</p> <p>(4 hours)</p>
Drama	<p>Voice, Movement and awareness.</p> <p>Steven Berkoff and Total Theatre.</p>	<p>Working from scripts.</p> <p>Stanislavski and building a character.</p>	<p>Devising and improvisation.</p> <p>Augustus Boal and the Theatre of the Oppressed.</p>	<p>Stagecraft</p> <p>Multimedia and Puppetry.</p> <p>Handspring Puppet company.</p> <p>Graeae Theatre Company.</p>	<p>Production and rehearsal.</p> <p>Learning lines Blocking Rehearsal Set/Lighting Costume/Makeup Promotion</p>	<p>Production and rehearsal.</p> <p>Learning lines Blocking Rehearsal Set/Lighting Costume/Makeup Promotion</p>



Physical Education	Netball	Football	Athletics	Rounders	Cricket/ Softball
Computing and ICT	Design for a Socially Distanced World using 3D modelling software.	Introduction to Python Programming.	Design & create an app to help to solve a problem.		Design & create a responsible social media campaign.
PSHE	Careers and Enterprise Business Understanding and Enterprise Skills	Consumer Choices Economic Understanding	Diversity, Prejudice and Discrimination Relationships	Healthy Lifestyles	First Aid and Life Saving Skills Recognising and Reducing Risk